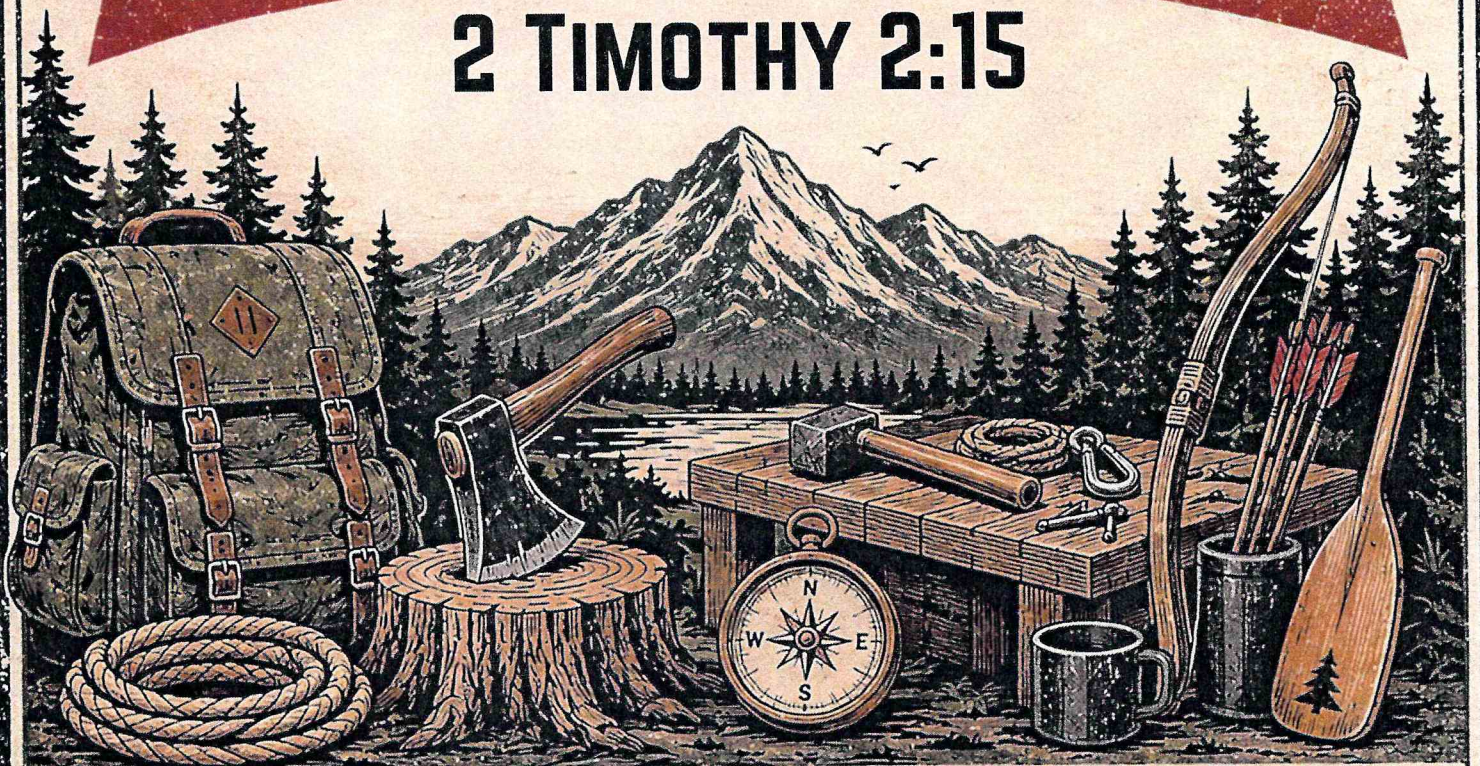


★ ★ ★ — ★ ★ —

★ THE GREAT ★ SKILLS

ADVENTURE

2 TIMOTHY 2:15



SEPTEMBER
25-27
— 2026 —

★ ONLY ★
\$45
— PER PERSON —

CAMP
UTOPIA
— —



A WEEKEND OF CAMPING, SKILLS,
CHALLENGES AND UNFORGETTABLE MEMORIES.





Alabama Church of God Boys Ministries

130 Vulcan Road
Birmingham, Al 35209
205-945-0710
alacoghq.org
Youth and Discipleship

To Whom It May Concern

RE: Excused Absence

Dear School Administrator:

Thank you for your consideration of this student for an excused absence. He is a member of the Royal Rangers (RR) and as such is to participate in a statewide gathering and observance on September 25-27, 2026. This event is held each year with a broad cultural and geographical cross-section. Men and boys from across Alabama will be in attendance.

As an organization, we strictly admonish our young men to give top consideration to their schooling and education. School grades and performance are important to us. We strive to see that he has a balanced education and the experience to proceed into life. We work to build men mighty in spirit and to return strong and courageous men to the country we want to build.

Our group is a mentoring ministry, striving to make a difference in a young man's life. The RR focuses on relating to young men from 6 to 18. This RR is active in his local organization and therefore this event becomes a very special time of training, growth, special experiences, and a religious retreat of the first order.

Would you please grant this request for an excused absence on the condition that he make up any studies and work to fully acceptable levels.

Respectfully,

Wayne Wilson

Alabama Church of God Boys Ministries Chairman

WEEKEND SCHEDULE

Friday September 25

9:00am	Gates open / camp set up
3:00pm	Registration Main building
3:00pm	Fishing tournament begins (fish to be weighed by designated official at lake, buckets provided To keep fish alive. <u>NO DEAD FISH WILL BE WEIGHED</u> <u>NIGHT FISHING IS ALLOWED BOYS MUST BE ACCOMPANIED BY AN ADULT (never 1 man & 1 boy)</u>
6:00pm	Leader Orientation (canteen building) at least 1 Leader from each church
7:00pm	Supper at Campsite
8:00pm	Assembly (Main Building)
8:15pm	Marksmanship Safety Briefing
9:00pm	Silent march (Line up on road in front of Main Building) Worship and Council Fire
9:45pm	Skills (First session)
11:15pm	Campfire/Cabin Devotion
11:45pm	Lights Out

Saturday September 26

6:15am	Reveille/ breakfast meal judges walk through
7:15am	Breakfast at campsite
7:15-8:00am	Breakfast meal judging in canteen
8:00am	End Breakfast meal judging
8:15am	Camp Formation (Main Building) Fyffe COG to present colors 1. Chant 2. Guidon/Banner (bonus points for camp theme) 3. Song 4. Uniform
9:00am	Block Schedule Events Begins <u>(SEE BLOCK SCHEDULE CHART)</u>
2:30pm	Fishing Tournament ends
4:00pm	Block Schedule Events ends
4:15pm until	Afternoon events
4:30pm	Begin judges cooking competition walk through
5:30pm	Supper at campsite
5:30pm	Supper meal judging at Canteen
6:00pm	Cooking competition ends
6:15pm	Awards (Main Building)
6:45pm	Worship/Communion
7:15pm	Other night fun events: Basketball, GaGa Ball, Night Fishing, ETC., FREE TIME
10:30pm	Campfire/Cabin Devotion
11:00pm	Lights out

Sunday September 27

7:00am	Reveille
8:00am	Breakfast at Campsite
9:00am	Devotion at Main building

BREAK CAMP (PLEASE LEAVE OUR BEAUTIFUL CAMP BETTER THAN YOU FOUND IT)

SCHEDULE SUBJECT TO CHANGE

ADDITIONAL INFORMATION

AGE GROUPS FOR ALL COMPETITIONS

- K-2nd / Ranger Kids
- 3rd- 5th / Discovery Rangers
- 6th-8th / Adventure Rangers
- 9th-12th / Expedition Rangers
- 18 and older Leader / Commander

COMPETITION GUIDELINES

1. One person from each age group
2. If you don't have a person from a particular age group, you can choose a boy from a younger age group.
3. A boy cannot compete in multiple groups or teams in any single competition.
4. When sufficient Boys/Men are not available from one Church/Out Post to participate in an event, two or more churches can combine to form a team (points will be divided between the churches).

FISHING TOURNAMENT / NIGHT FISHING

1. Fish are to be weighed by designated official at the lake
2. Buckets will be provided to keep fish ALIVE.
3. NO DEAD FISH WILL BE WEIGHED.
4. NIGHT fishing is allowed.
5. BOYS MUST BE ACCOMPANIED BY AN ADULT.
6. NEVER 1 MAN & 1 BOY UNLESS FAMILY.

FOOD JUDGING

1. Food judging team will come to the camp sites and observe your kitchen/cook area, BOY PARTICIPATION and cooking methods.
2. Each church should appoint a presentation team, 1-3 Boys and 1-2 leaders to present your meal to the judging team at the canteen at the designated time on the master schedule.
3. Please note that BONUS points are available for different things, Wood Fired cooking (this does not include a piece of wood stuck on a gas stove, grill, etc.).
4. Additional points can be awarded for cast iron open fire cooking, keeping with theme.

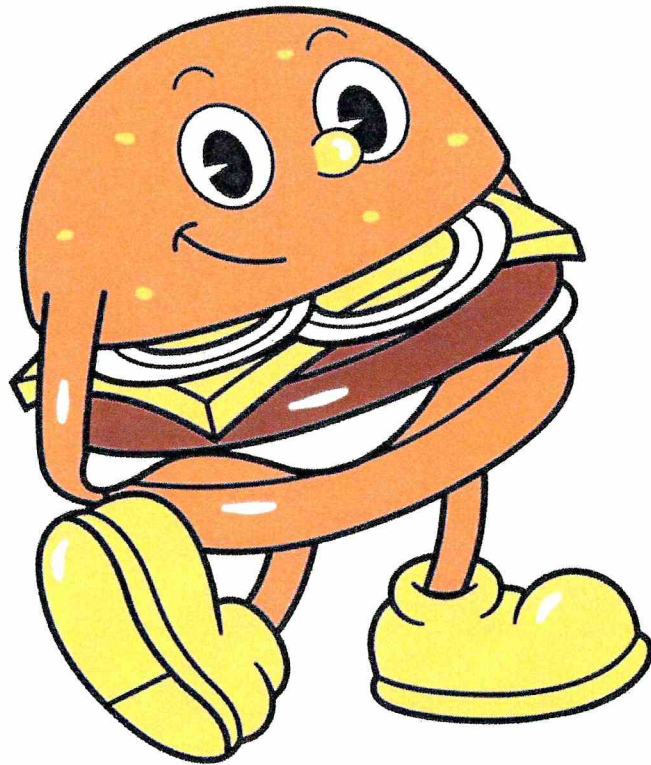
GUIDON / FLAG RECOMMENDATIONS

1. Recommendations are in the Info Packet.
2. Bonus points for New and /or Themed Guidon.

CAMP FIRE

1. Sod must be REMOVED and REPLACED if you desire to build a ground fire.
2. Fire Pits off the ground are appreciated.

SATURDAY LUNCH



HAMBURGER
And sides for Everyone

Included in registration

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Formation Competition

For those churches that wish to participate

Uniform:

Class A: Dress uniform 1000 points

Class B: Matching T Shirt, cap etc. 750 points

Class C: Matching T Shirts 500 points

Song: Your choice

1st 1000 points

2nd 750 points

3rd 500 points

All participants 250 points

Chant/Yell: Your Choice

1st 1000 points

2nd 750 points

3rd 500 points

All participants 250 points

Guidon/Flag: See Recommendations

1st 1000 points

2nd 750 points

3rd 500 points

All participants 250 points

COOKING CONTEST

Church _____ Leader _____

Breakfast Meal: Your Choice

Supper Meal: Cooking Competition

1. Sign-Up Required at Orientation on Friday Evening
2. Fee to Participate is \$25 per Team
3. All Boxes Will Contain the Same Items
4. Meal Must Contain: 1 Entrée, 1 Bread, 1 Dessert

All points scored will be awarded to your overall score.

1000 points possible per meal. Score Scale: 1-100 per category.

Meals will be scored on the following criteria:

	BREAKFAST	SUPPER
Overall Taste	_____	_____
Flavor-Use of Spices	_____	_____
Originality	_____	_____
Difficulty	_____	_____
Boys Participation	_____	_____
On-site Preparation	_____	_____
Cleanliness	_____	_____
Bonus Award	_____	_____
Presentation	_____	_____
Meal Requirements	_____	_____
Total Score	_____	_____

Judged By: _____

CAMPSITE GUIDELINES

Camp Sites will be judged on the following set of rules:

Great	25 points
Good	15 points
Fair	10 points
Poor	0 points

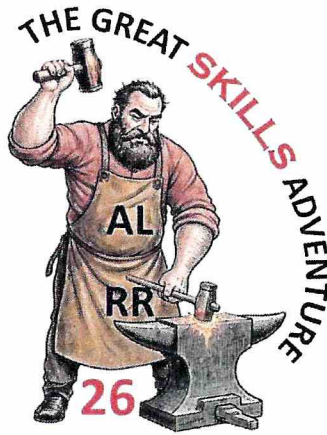
Points can be earned in each of the following 10 categories:

- 1. CAMP SITE CLEANLINESS**
Camp site should be free of all debris, no food left out, neat and organized.
- 2. CAMP SITE LAYOUT**
Tents should be in a uniform arrangement (straight line, semi-circled, square, etc.). Camp fire should be a safe distance from tents (8-10 ft.). If you build a fire, you must remove the sod and replace the sod at the end of the camp, or build your fire off the ground.
- 3. TENT APPEARANCE**
Tents should be set up properly. Make sure tents are tight and properly staked down.
- 4. INTERIOR TENT CONDITION**
Inside of tent WILL BE CHECKED. Leave door flaps open so judges can look in without having to enter tent. Sleeping bags rolled up or laid out neatly (rolled up is best so they don't get walked on), clothes and personal items put away. Be clean and neat.
- 5. CAMP CRAFT**
Items or equipment built to make camp site more efficient or just to make camp site look better.
- 6. IDENTIFICATION OF CAMP SITE**
Have some type of sign or banner with name, unit #, etc. Also display your flags.
- 7. CAMP SAFETY**
Make camp as safe as possible. First aid kit should be visible and easily accessible. Make sure things aren't left where it is easy to trip over. Practice fire safety.
- 8. PIONEER SPIRIT**
Does your camp site have that rustic look and feel of the true camping spirit, or does it look like the ladies just moved out?
- 9. GENERAL APPEARANCE**
Overall, how does it look?
- 10. BONUS AWARD**
Bonus points will be given for things that are very unique or eye-catching.

Total 1000 points possible!

****Those in cabins, a Clean Cabin award will be given out!**

Outpost Flag/Guidon Recommendations



2 Timothy 2:15

25-27 September 2026

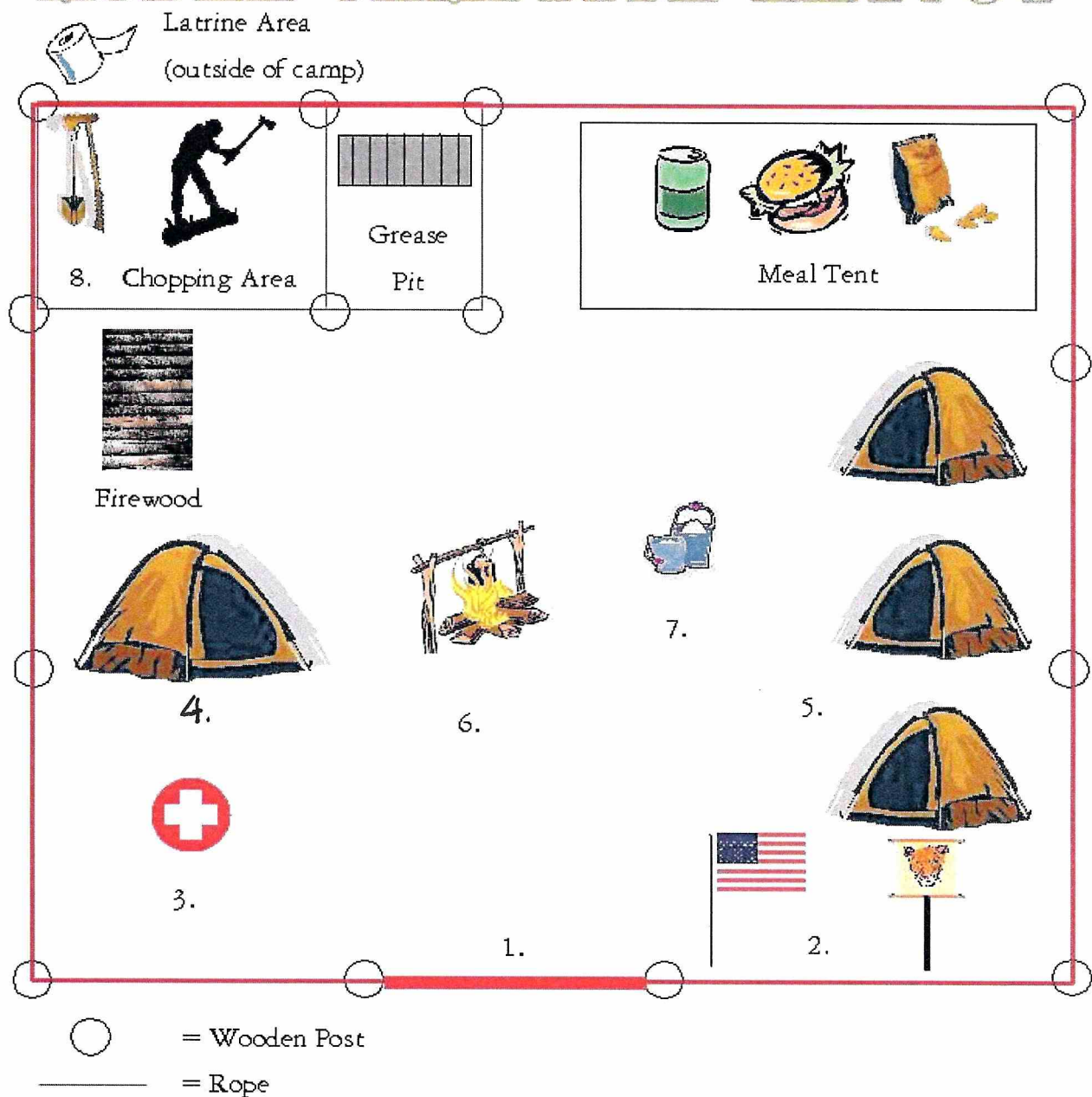
Each outpost may make an event-themed flag/Guidon/Banner. These can be made of any materials listed that the outpost feels will best represent the theme. They must contain Church name and/or outpost # and city. The flags must include a scripture that ties in with the theme. Fringe, tassels, and 3D items may be attached to enhance the flag or the staff.

The boys in your outpost will make the flag. At least one picture card must be attached to the flagstaff showing the boys working on the flag, Guidon or Banner.

They will be judged at OPENING FORMATION. The winning flag or banner will be displayed on the Alabama Church of God and/or Royal Rangers website. Outposts will be able to take their flag back to their outpost.

- **Flag/Guidon/Banner Size:** Size 2' X 3' for flag and 2' X 4' for banner. Fringe around the flag is not considered part of the 2' X 3' dimensions for the flag.
- **Fringe:** Fringe is optional. Fringe must not exceed 3 inches in length. Craftsmanship and quality of fringe will be considered.
- **Flag Material:** Flag material is to be made of some type of cloth, vinyl, leather, or synthetic material.
- **Flag/guidon Pole:** Pole will not exceed 7' in height. Quality of finish on pole will be evaluated (stain, varnish, paint, etc.). Any additional details showing extra craftsmanship that adds to quality could bring bonus points (tack work, carving, burning, etc.).
- **Flag/Guidon Pole Ornament:** Ornament is not to exceed 6" in height or diameter. Originality of design and quality will be taken into consideration.
- **Identifies Outpost:** Is the Church name, and/or outpost identified (images, color, and wording)?
- **Overall Appearance:** Is the flag eye-catching? Is the flag organized? Is the overall appearance note worthy or was it just thrown together?

MODEL CAMPSITE LAYOUT



1. Campsite gate (see display)
2. Display of color guard/guidon
3. First Aid Kit (must be displayed)
4. Adult tent

5. Campers tents (must be facing adults)
6. Campfire/Campsite counsel area
7. Buck of sand. Bucket of water
8. Tool Area